

# Event Report: Hackathon– Multiverse of Tech 2026

Event Title: Hackathon 2026 – Innovate, Code, Create

Organized By: Smt. Indira Gandhi college of Engineering, Ghansoli

Venue: Laboratory 601,602, 403,404

Date: 23-24 Jan 2026

## Introduction

Multiverse of Tech 2026, a 24-hour intercollege hybrid hackathon, was successfully conducted at Smt. Indira Gandhi College of Engineering (SIGCE), Ghansoli on 23rd-24th January 2026 as part of Enlightenment Techfest 2026. The hackathon was organized around the theme "Multiverse of Tech", encouraging students to build innovative and impactful technology solutions.

## Objective of the Event

- To promote innovation and creativity among students.
- To provide a platform for students to apply their technical knowledge.
- To encourage collaborative problem solving.
- To develop practical solutions for real-world challenges.

## Event Description

The hackathon began with an inaugural session where the Vice Principal Dr. patil V P and Convener Dr. Madhu N and Co-convener Prof. Sarita Bopalkar welcomed the participants and explained the rules and guidelines of the competition. Students from various departments formed teams of 3-4 members and worked on innovative project ideas.

Participants were given problem statements related to technology, smart infrastructure, IoT, healthcare, and sustainability. Each team worked continuously for several hours to design, develop, and present their solutions.

The event saw active participation from multiple colleges, including VIT, A. P. Shah College, Swami Vivekanand College, and other institutions, making it a truly intercollege and collaborative competition. Teams worked on real-world problem statements across diverse domains such as AI/ML, Web Development, Cybersecurity, IoT, and Social Impact.

Mentors and faculty members guided the students throughout the event, helping them refine their ideas and improve their project implementation.

## Evaluation Criteria

Projects were evaluated based on:

- Innovation and creativity
- Technical implementation
- Practical applicability
- Presentation and demonstration

## Outcome of the Event

The hackathon witnessed enthusiastic participation from students, who demonstrated impressive technical skills and creativity. Several innovative prototypes and software solutions were developed during the event. The judges appreciated the efforts of the participants and provided valuable feedback.

At the end of the competition, the top three teams were awarded certificates and prizes for their outstanding performance.

After an intense evaluation process, Team Lost From Light, led by Dhaval, emerged as the 1st prize winner. The 2nd prize was secured by Team Code Crafters, led by Purvika Jagtap, while the 3rd prize was awarded to Team Siddhivinayak, led by Raunak.

## Conclusion

The hackathon proved to be a highly engaging and enriching experience for students. It encouraged innovation, teamwork, and practical learning. The event successfully motivated students to explore emerging technologies and develop solutions that can benefit society.

Overall, Multiverse of Tech 2026 proved to be a highly successful hackathon, fostering innovation, teamwork, and problem-solving, and delivering practical, real-world solutions through student creativity and technical excellence.



Prof. Sarita Bopalkar  
Co-covener



Dr. Madhu N  
Convener